Shape Interrogation I

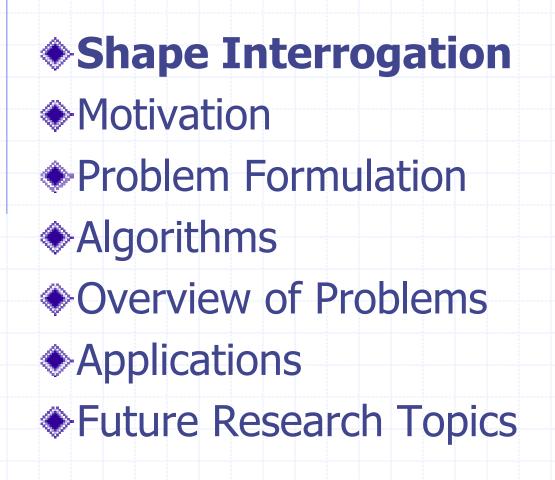
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Outline



Shape Interrogation

Process of extraction of information from

geometric models for use in

- Shape Creation
- Shape Visualization
- Shape Analysis
- Design
- Fabrication/Inspection

Shape Interrogation

The problem can be reduced to solving for zeros (*or singular points*) of vector fields.

$$\vec{V} = [V_1, V_2, \cdots, V_n]$$
$$V_i = V_i(\vec{u})$$

 $\vec{u} = [u_1, u_2, \cdots, u_l] \in S \subset R^l$

Shape Interrogation

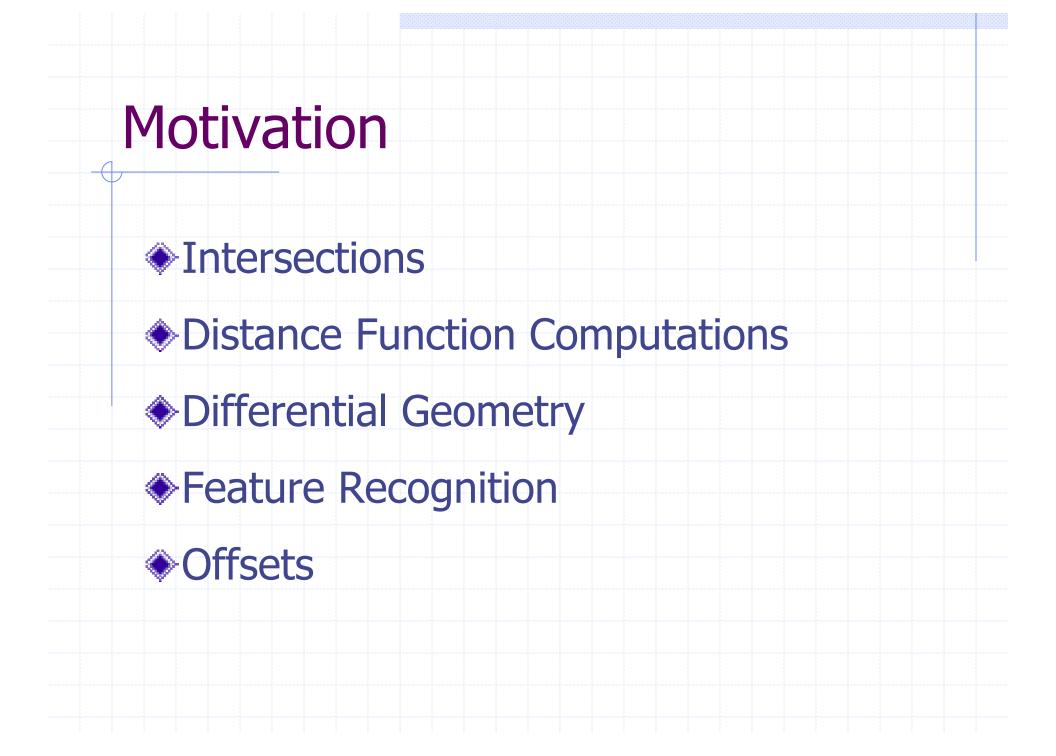


"Singularity is almost invariably a clue." Sir Arthur Conan Doyle

Outline

Shape Interrogation
Motivation
Problem Formulation
Algorithms
Overview of Problems
Applications

Future Research Topics



Motivation: Intersections



Visualization (Contouring, Ray Tracing)

Mesh Generation

Generation of NC Machining Paths

Evaluation of Inhomogeneous Models

Motivation: Intersections



with four small loops

